



**Maine State Government
Dept. of Administrative & Financial Services
Office of Information Technology (OIT)**

Architecture Compliance Policy

1.0 Statement

To be successful, all information technology efforts must be in alignment with a defined architecture.

2.0 Purpose

As Maine State information technology becomes more complex, more expensive, more interconnected, and more exposed to the external world, it becomes even more important to create and adhere to a well-defined architecture. The State has established a strategic architecture. This policy defines the enforcement of that architecture.

3.0 Applicability

3.1 This Policy applies to all information technology assets, both hardware and software, including:

- 3.1.1 Information technology assets that are owned by the Executive Branch and *Semi-autonomous State Agencies*¹, irrespective of where such assets are located or hosted.
- 3.1.2 *Information technology assets*² from other Maine State Government branches that are reliant upon the State wide area network for their operation.

4.0 Responsibilities

4.1 All persons and parties engaged in information technology work for the State of Maine are responsible for complying with its defined information technology architecture.

4.2 The Associate CIO, Infrastructure is responsible for the enforcement of this policy.

5.0 Directives

¹ Semi-autonomous State Agency: An agency created by an act of the Legislature that is not part of the conventional branches of Government, i.e., the Executive Branch, the Legislative Branch, the Judicial Branch, the Office of the Attorney General, the Office of the Secretary of State, the Office of the State Treasurer, and the Audit Department.

² Information Technology Assets: The Information Technology Association of America (itaa.org) defines Information Technology as "the study, design, development, implementation, support or management of computer-based information systems, particularly software applications and computer hardware." By extension, Information Technology Assets encompass the entire spectrum of information technology products, such as operating systems, databases, email utilities, word processors, spreadsheets, desktop personal computers, servers, network routers, etc.

The Maine State information technology architecture is published at <http://Maine.Gov/oit/architecture>.

6.0 Document Information

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Point of Contact: Architecture-Policy Administrator, OIT, Enterprise.Architect@Maine.Gov

Approved By: Chief Information Officer, OIT

Legal Citation: [Title 5, Chapter 163: Office of Information Technology](#)³.

Waiver Process: See the [Waiver Policy](#)⁴.

³ <http://legislature.maine.gov/statutes/5/title5ch163sec0.html>

⁴ <http://www.maine.gov/oit/policies/waiver.htm>